

SHOOTING SCHEDULE FOR FINAL PROJECT
JANUARY 5th and 6th, 2008

Malcom Moos Health Sciences Tower
UNIVERSITY OF MINNESOTA CAMPUS
515 Delaware Street SE
Minneapolis, MN 55455

(near intersection of Washington and Harvard in Stadium Village – parking ramp across the street from Moos Tower – ENTER THROUGH THE LOWER LEVEL ENTRANCE)

AUDITORIUM D (ROOM #2-530)

SATURDAY JANUARY 5TH

7:45AM CALL FOR ALL CREW – BEGIN LOAD-IN (DON'T BE LATE)

8:00AM CALL FOR CAST MEMBERS KAMI, LIBBY, BRIAN and BETHANY (DON'T BE LATE) – BRIAN ENTERS MAKEUP WITH CRIST

8:00AM – 9:30AM –SETUP/REHEARSAL/MAKEUP FOR SHOTS ONE/TWO (REHEARSE ONLY PAGES 2-6)

9:30AM-12:00PM – SHOT ONE/TWO PAGES 2-8 (try to go straight through at least three times)

12:00PM-12:30PM – QUICK LUNCH

12:30PM-5:30PM REHEARSE/SHOOT PAGES 8-17 –

SHOOT PAGES 8-11 (up until moments after PATIENT 12 gets lifted) several times before continuing on to shoot full surgery portion.

SHOOT PAGES 11-14 (THE SURGERY) ONCE

SHOOT PAGES 15-17

(NOTE: SHOT ONE/TWO will go until 7:45PM if necessary – they are crucial)

5:30PM – 6:15PM SET UP/SHOOT SHOT 7 (Quick Shot) w/BRIAN & LIBBY

6:15-7:45 SETUP/SHOOT SHOT ZERO (IF TIME ALLOWS, ALSO BEGIN CLEAN-UP, LOAD-UP, ETC.)

7:45PM-8:00PM FINISH LOADING-UP/CLEAR OUT (Out by 8:00PM Sharp)

SUNDAY JANUARY 6TH

7:45AM CALL FOR ALL CREW – BEGIN LOAD-IN (DON'T BE LATE)

8:00AM CALL FOR CAST MEMBERS NICK, LIBBY AND BETHANY

8:00AM-9:30AM SHOT THREE

9:30AM-10:30AM SET-UP SHOT FOUR

10:00AM CALL FOR EXTRAS CHARLES, PIPER, AIDAN + 3 ADDITIONAL EXTRAS

10:30AM-12:00PM SHOT FOUR

12:00PM-12:30PM LUNCH

12:30PM CALL FOR BRIAN AND CRIST TO BEGIN MAKE-UP/COSTUME

12:30PM-1:30PM SET-UP SHOT FIVE

1:00PM CALL FOR CHRIS BAKKE, PAUL, 'ALARMED STUDENT' + 3 additional extras

1:30PM-2:30PM SHOT FIVE

2:30PM CALL FOR RAY AND KAMI FOR COSTUME/MAKEUP

2:30PM-3:30PM SET-UP SHOT SIX

3:00PM CALL FOR ALL ADDITIONAL EXTRAS (15+)

3:30PM-6:30PM SHOT SIX (PAGES 5-17 – SKIPPING SOME PARTS)

6:30PM-7:30PM QUICK PICKUPS OF ANY MISSED SHOTS

7:30PM-8:00PM CLEANUP-LOADUP-LEAVE